Stochastic Reward Net (SRN)

- Introduced by Ciardo, Muppala and Trivedi [1989]
- Structural characteristics
 - Extensive Marking dependency allowed for firing rates and firing probabilities
 - Transition Priorities
 - Guards (Enabling functions) for Transitions
 - Variable cardinality arcs



- Stochastic characteristics
 - Allow definition of reward rates in terms of net level entities
 - Automatically generate the reward rates for the markings
 - Enables computation of required measures of interest

Example: Multiprocessor with failure

- Number of processors: *n*
- Single repair facility is shared by all processors
- A reconfiguration is needed after a covered fault
- A reboot is required after an uncovered fault





















