

Serverless apps with Apache OpenWhisk



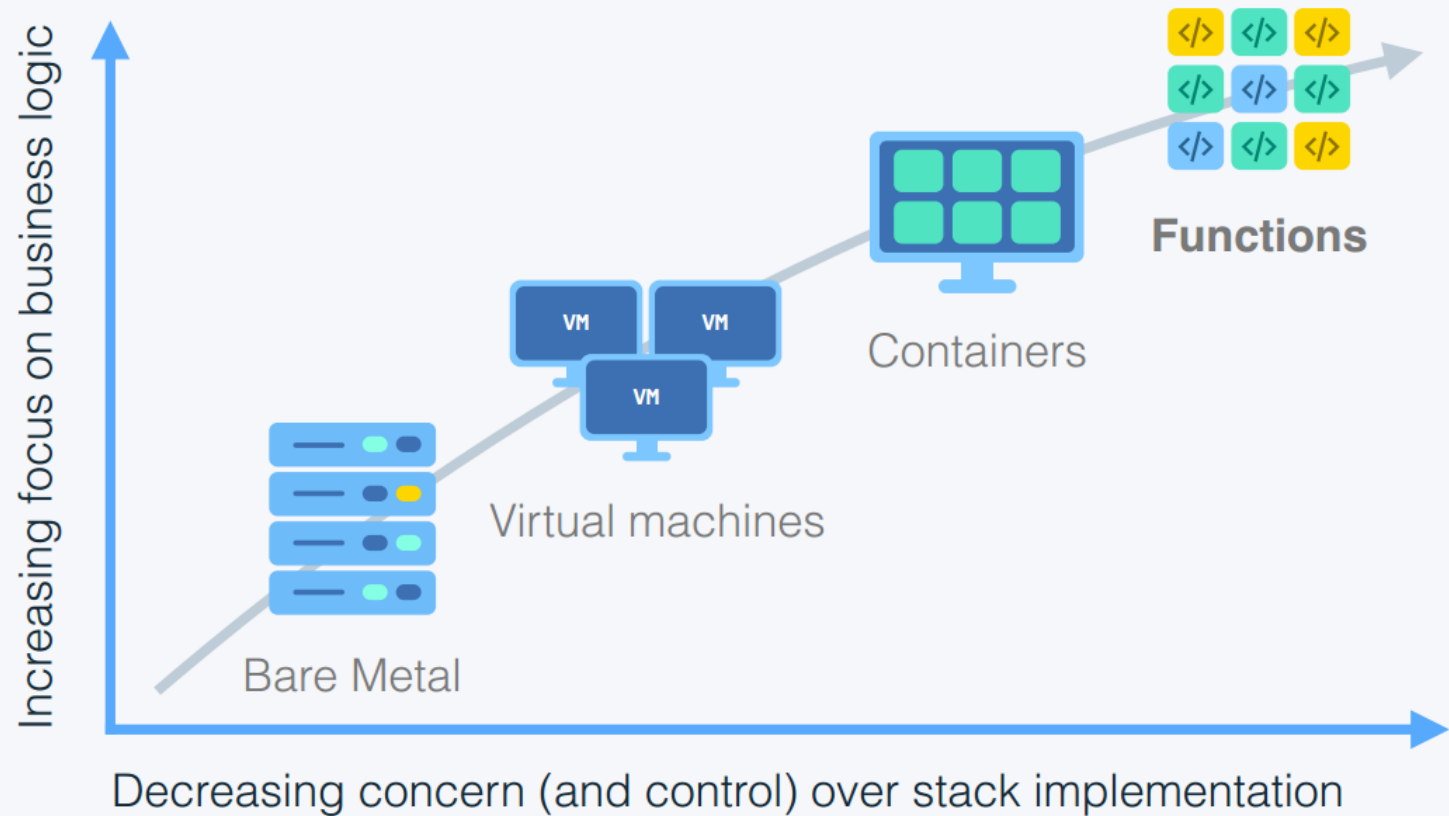
CLOUD NATIVE ● EVENT DRIVEN ● MICROSERVICES

Agenda

- Evolution of Serverless
- Introducing OpenWhisk
- OpenWhisk Architecture
- OpenWhisk & Containers
- Demos & Use cases
- Customers & Partners

What makes serverless,
event driven computing so
attractive?

Serverless developers focus more on code, less on infrastructure



Runs code **only** on-demand on a per-request basis

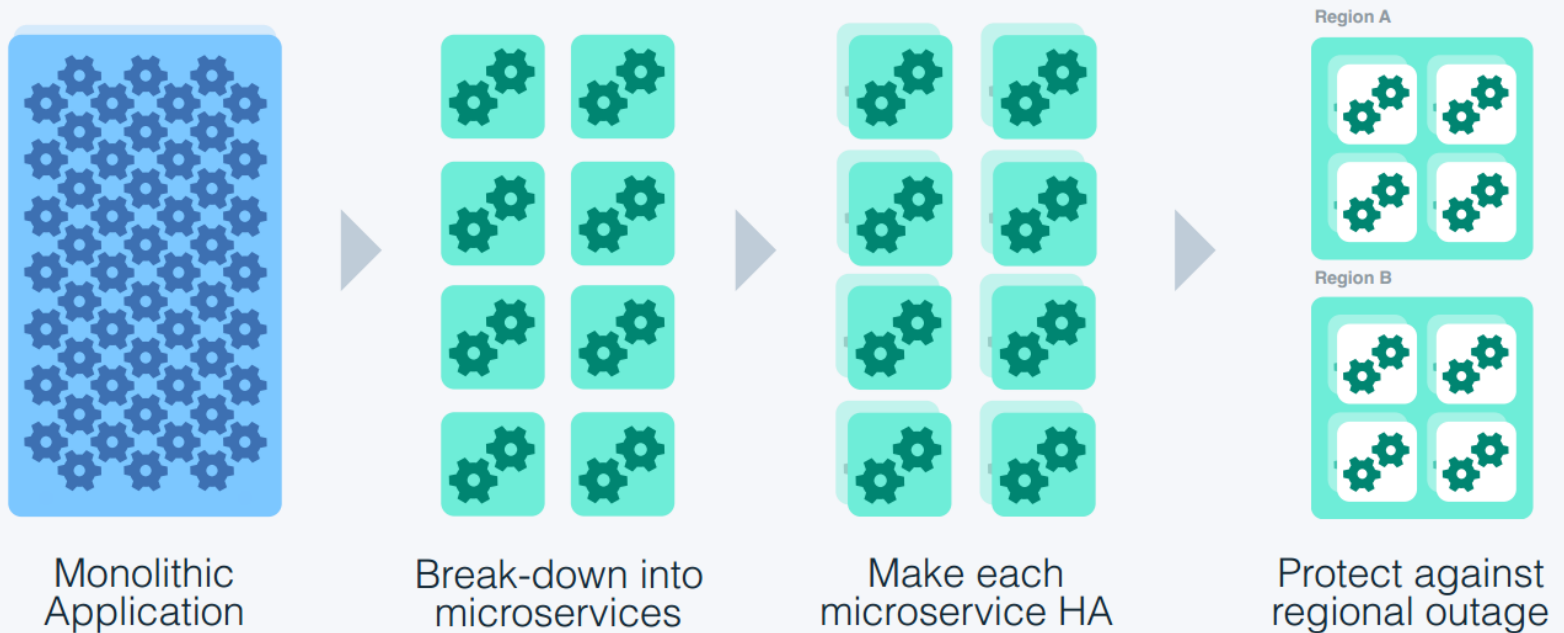


No servers



Just code

Problem: Microservices can be hard to manage at scale



Serverless can handle many cloud native app 12 Factors

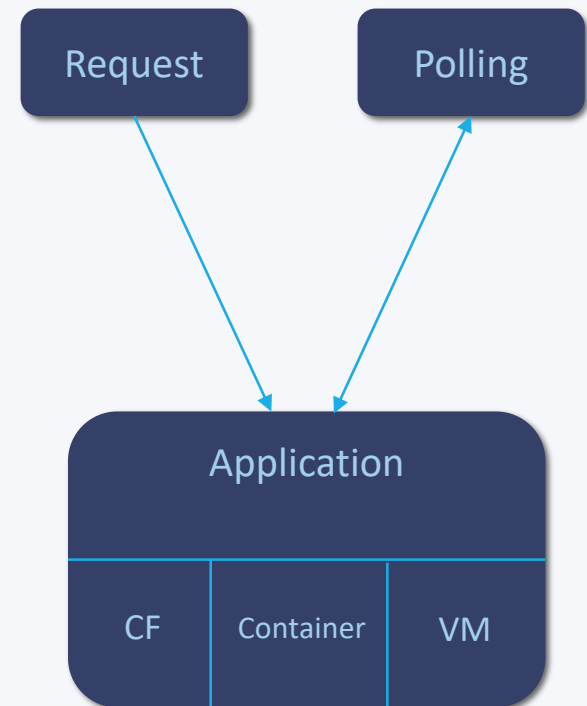
- 1. Codebase**
One codebase tracked in revision control, many deploys
Handled by developer
- 2. Dependencies**
Explicitly declare and isolate dependencies
Handled by developer, facilitated by platform
- 3. Configuration**
Store config in the environment
Handled by platform
- 4. Backing services**
Treat backing services as attached resources
Handled by platform
- 5. Build, release, run**
Strictly separate build and run stages
Handled by platform
- 6. Processes**
Execute the app as one or more stateless processes
Handled by platform

Serverless can handle many cloud native app 12 Factors

- | | |
|---|----------------------|
| 7. Port binding
Export services via port binding | Handled by platform |
| 8. Concurrency
Scale out via the process model | Handled by platform |
| 9. Disposability
Maximize robustness with fast startup and graceful shutdown | Handled by platform |
| 10. Dev/prod parity
Keep development, staging, and production as similar as possible | Handled by developer |
| 11. Logs
Tread logs as event streams | Handled by platform |
| 12. Admin processes
Run admin/management tasks as one-off processes | Handled by developer |

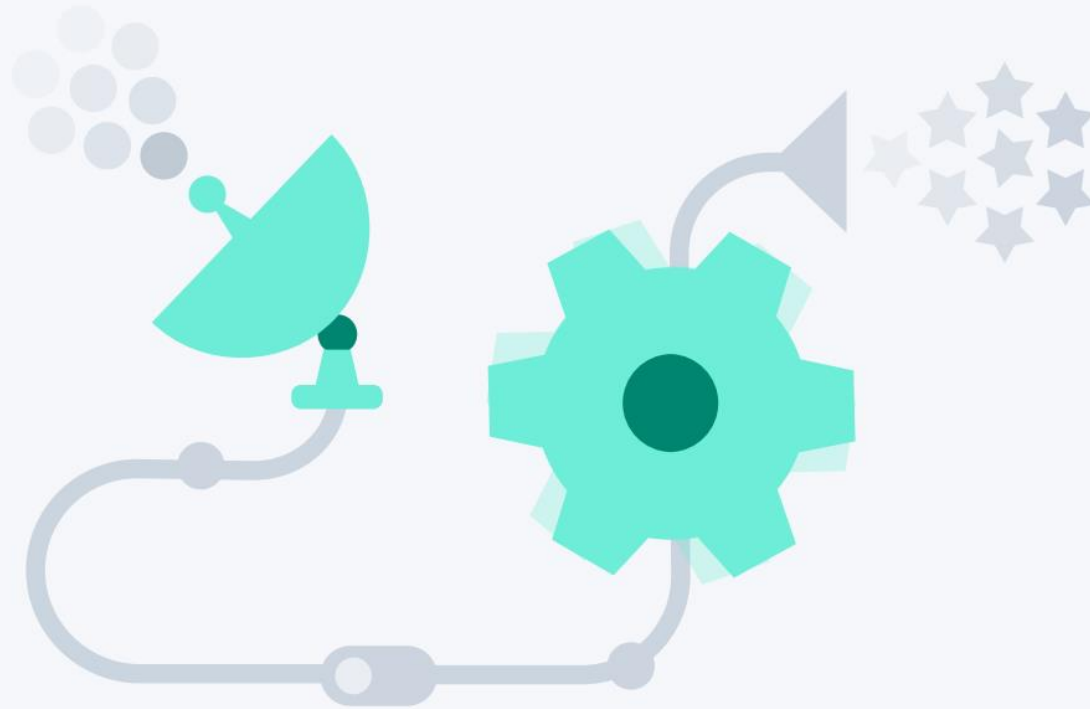
Problem: Programming and pricing models aren't efficient

- Continuous polling needed in the absence of an event driven programming model
- Charged for resources, even when idle
- Worries persist about capacity management



Event-programming model

- Runs code **in response** to events



Emerging workloads are a good fit for event-driven programming



Execute logic in response to database change



Perform analytics on sensor input messages



Provide cognitive computing via chatbots



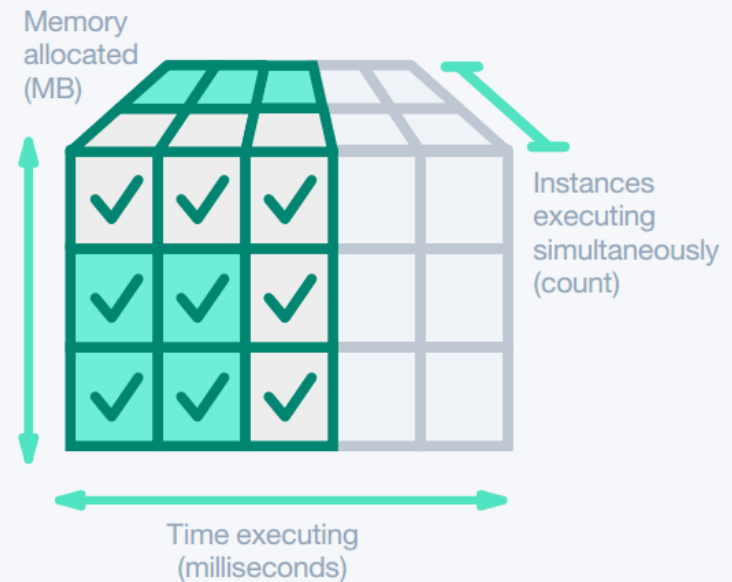
Schedule tasks performed for a short time



Invoke autoscaled APIs and mobile backends

New cost models more accurately charge for usage

- **Cloud resource cost better matches business value gained**



Technological and business factors make serverless compelling

Platforms evolving to facilitate cloud native design for developers



Growth of event driven workloads that need automated scale



Cost models getting more granular and efficient



Serverless architectures are gaining traction

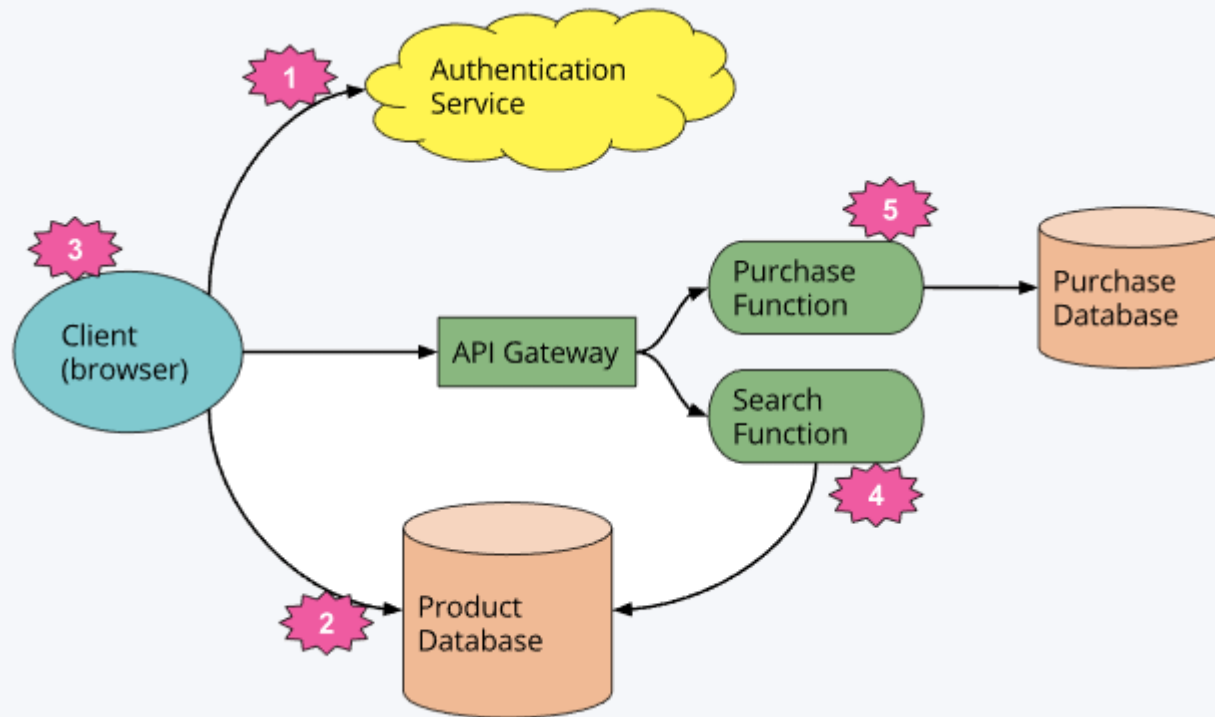
A couple of examples

- UI-driven application
 - Traditional architecture



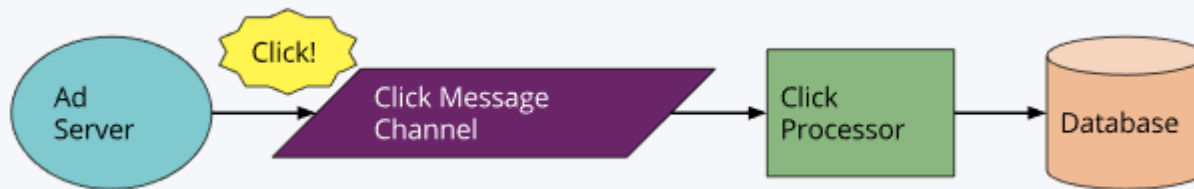
A couple of examples

- UI-driven application
 - Serverless BaaS architecture



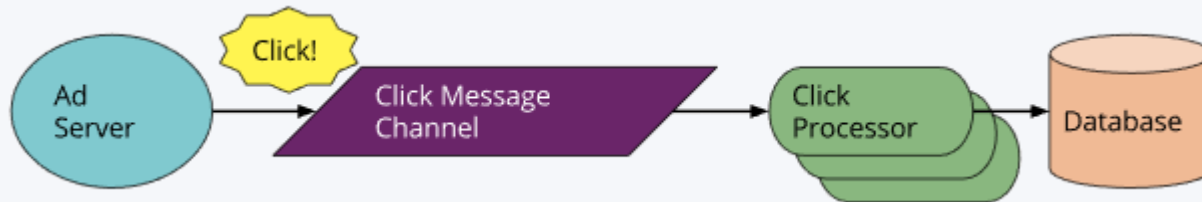
A couple of examples

- Message-driven application
 - Traditional architecture



A couple of examples

- Message-driven application
 - Serverless FaaS architecture



Comparison with PaaS



adrian cockcroft

@adrianco



Follow

If your PaaS can efficiently start instances in 20ms that run for half a second, then call it serverless. [twitter.com/doctor_julz/st...](https://twitter.com/doctor_julz/status/688888888888888888)

6:13 PM - 28 May 2016



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213



Available Serverless Solutions

FUNCTION AS A SERVICE (FAAS)

- Microsoft Azure Functions
- Google Cloud Functions
- Amazon Lambda
- IBM/Apache OpenWhisk
- Iron.io IronWorker
- Joyent Manta Functions
- PubNub BLOCKS
- Serverless Docker

BACKEND AS A SERVICE (BAAS)

- Amazon API Gateway
- Amazon Cognito
- AWS DynamoDB
- Google Cloud Datastore
- Google Firebase
- AnyPresence
- Appery.io
- BaaSBox

Drawbacks

- Vendor control
- Multitenancy Problems
- Vendor lock-in
- Security concerns
- Loss of Server optimizations
- No in-server state for Serverless FaaS

Introducing OpenWhisk

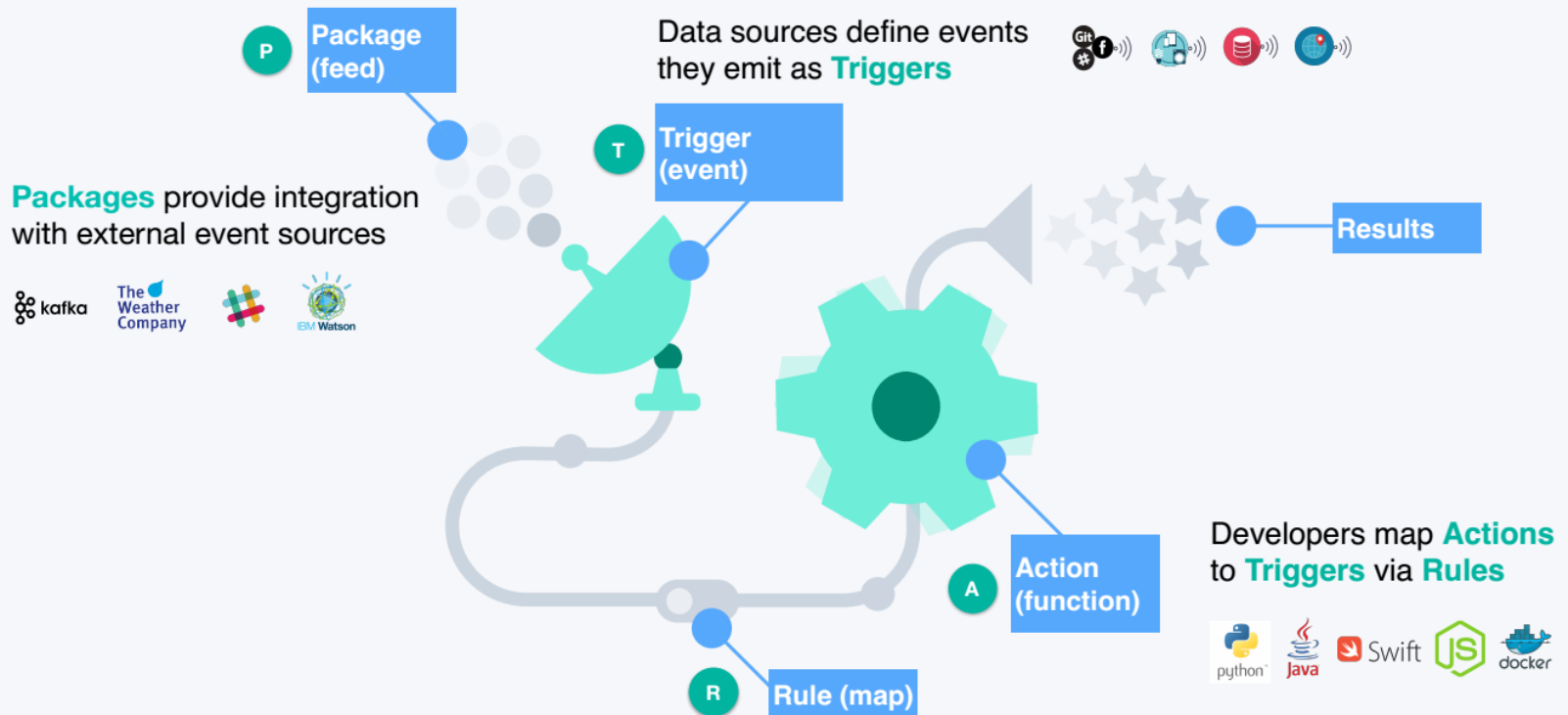
FaaS platform to execute code in response to events

- Provides serverless deployment and operations model
- Runs code only on-demand on a per-request basis
- Optimized utilization, fine-grained metering at any scale
- Flexible, extensible, polyglot programming model
- Open source and open ecosystem (Apache Incubator)
- Ability to run in public, private, and hybrid models



OpenWhisk is a cloud platform that **executes code** in **response to events**

Developers work with packages, triggers, actions, and rules



Triggers

T A class of events that can occur



Social events

Data changes



Device readings

User input



Location updates

Actions

- A** Code that runs in response to an event (that is, an event handler)



Actions



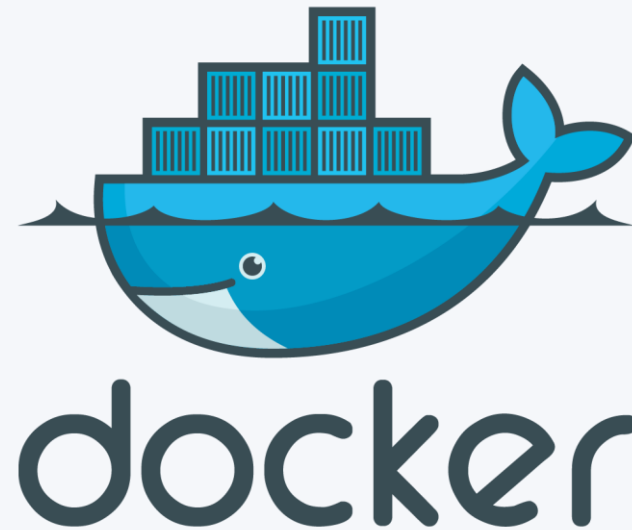
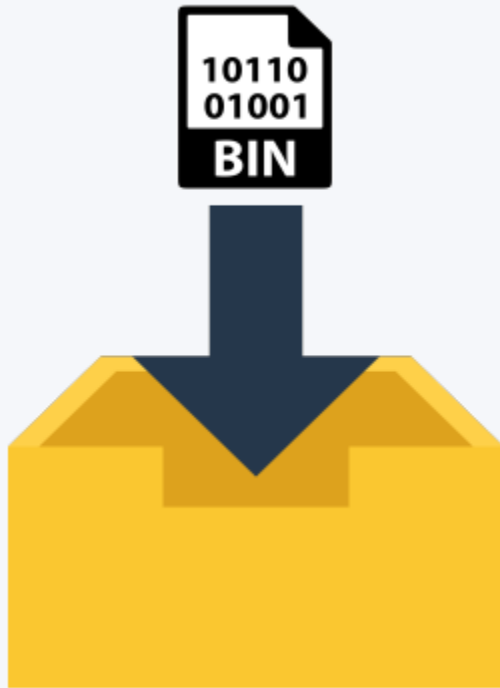
Can be written in a variety of languages, such as JavaScript, Python, Java, Swift, ...

```
function main(params) {  
    return { message: 'Hello, ' + params.name + ' from ' + params.place };  
};
```



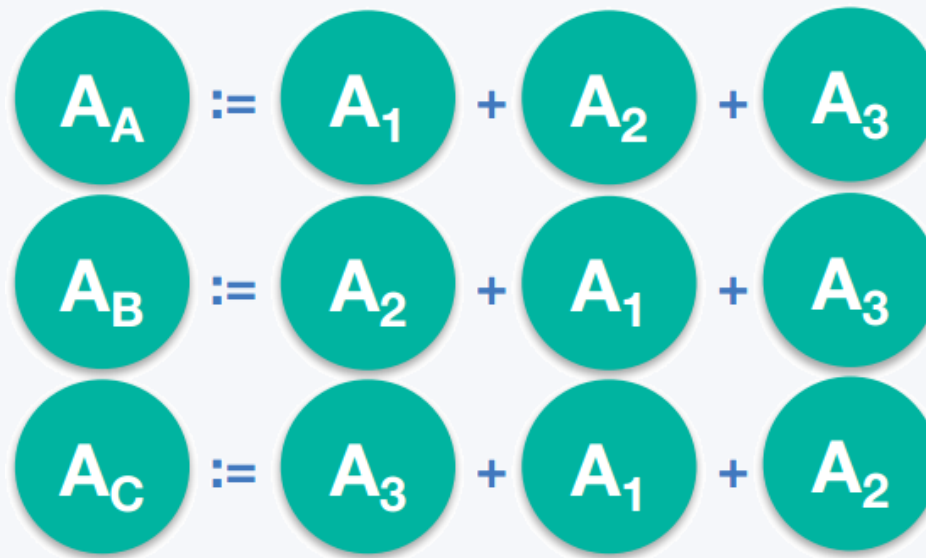
Actions

- A Or any other language by packaging with Docker



Actions

- A** Can be composed to create sequences that increase flexibility and foster reuse



Rules










An association of a trigger to an action in a many to many mapping.

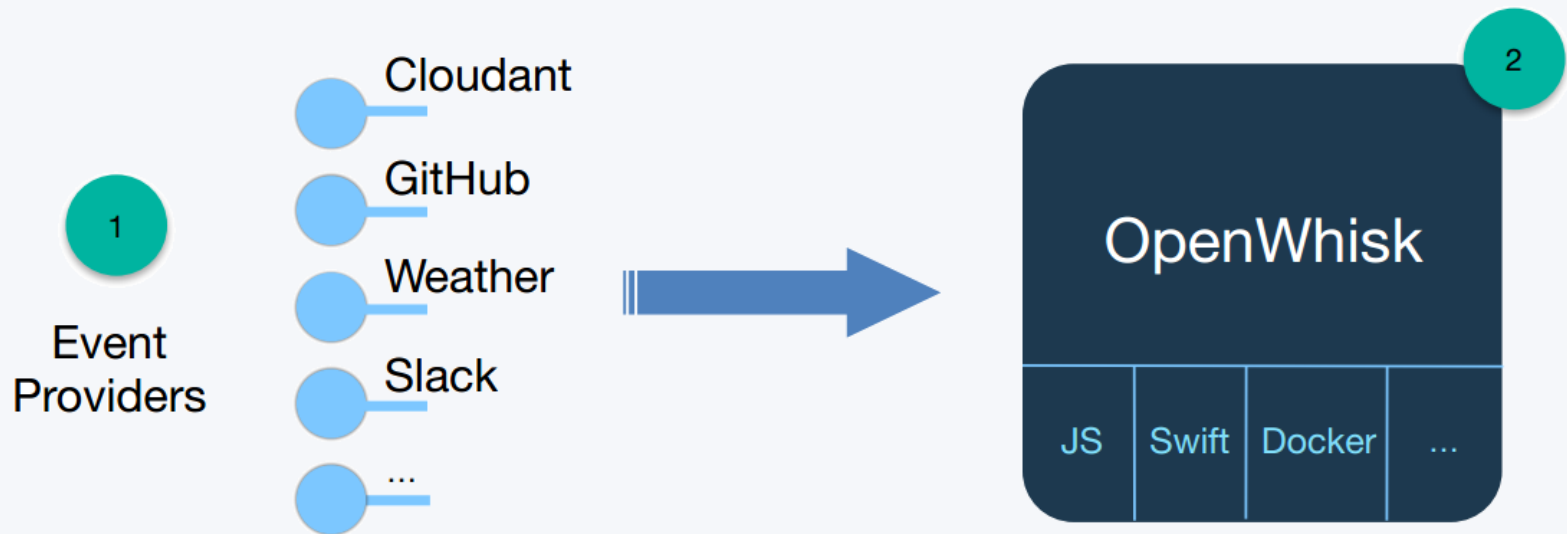


Packages

P A shared collection of triggers and actions

	 IBM Cloudant® A read A write T changes	 IBM Watson A translate	 The Weather Company A forecast		
Open Source	 A post T topic	Third Party	 T commit	Yours	 A myAction T myFeed

OpenWhisk enables event driven applications

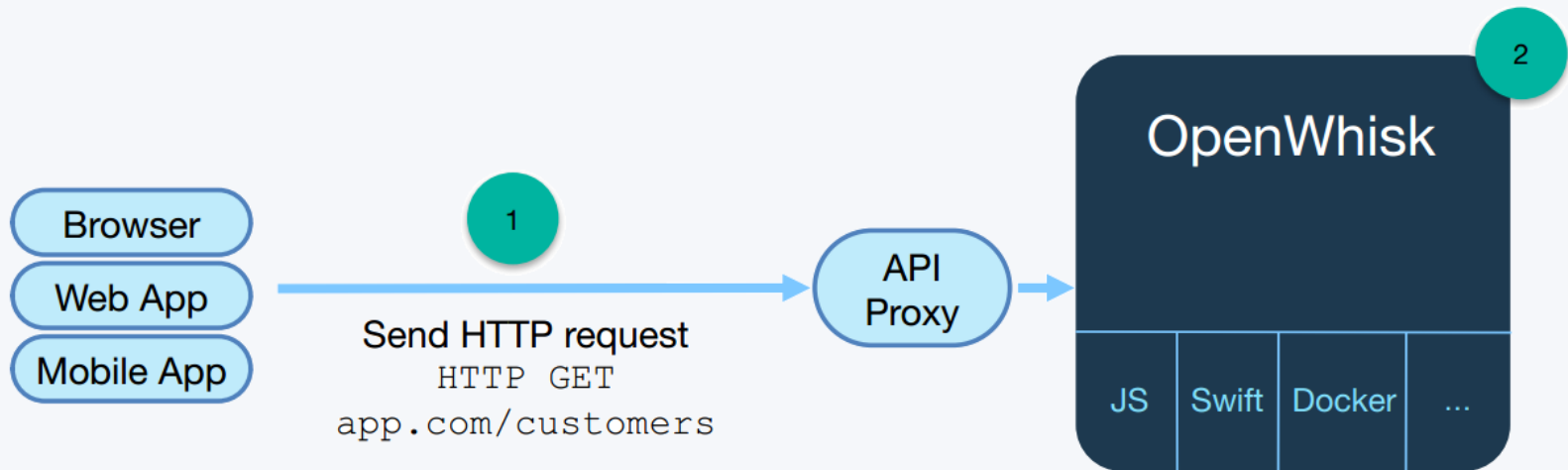


An event occurs, for example

- Commit pushed to Github repository
- Data changed in Cloudfant

Which triggers execution of associated OpenWhisk action

OpenWhisk can implement REST microservices



Creating the action

```
function main() {  
  console.log('Hello World');  
  return { hello: 'world' };  
}
```



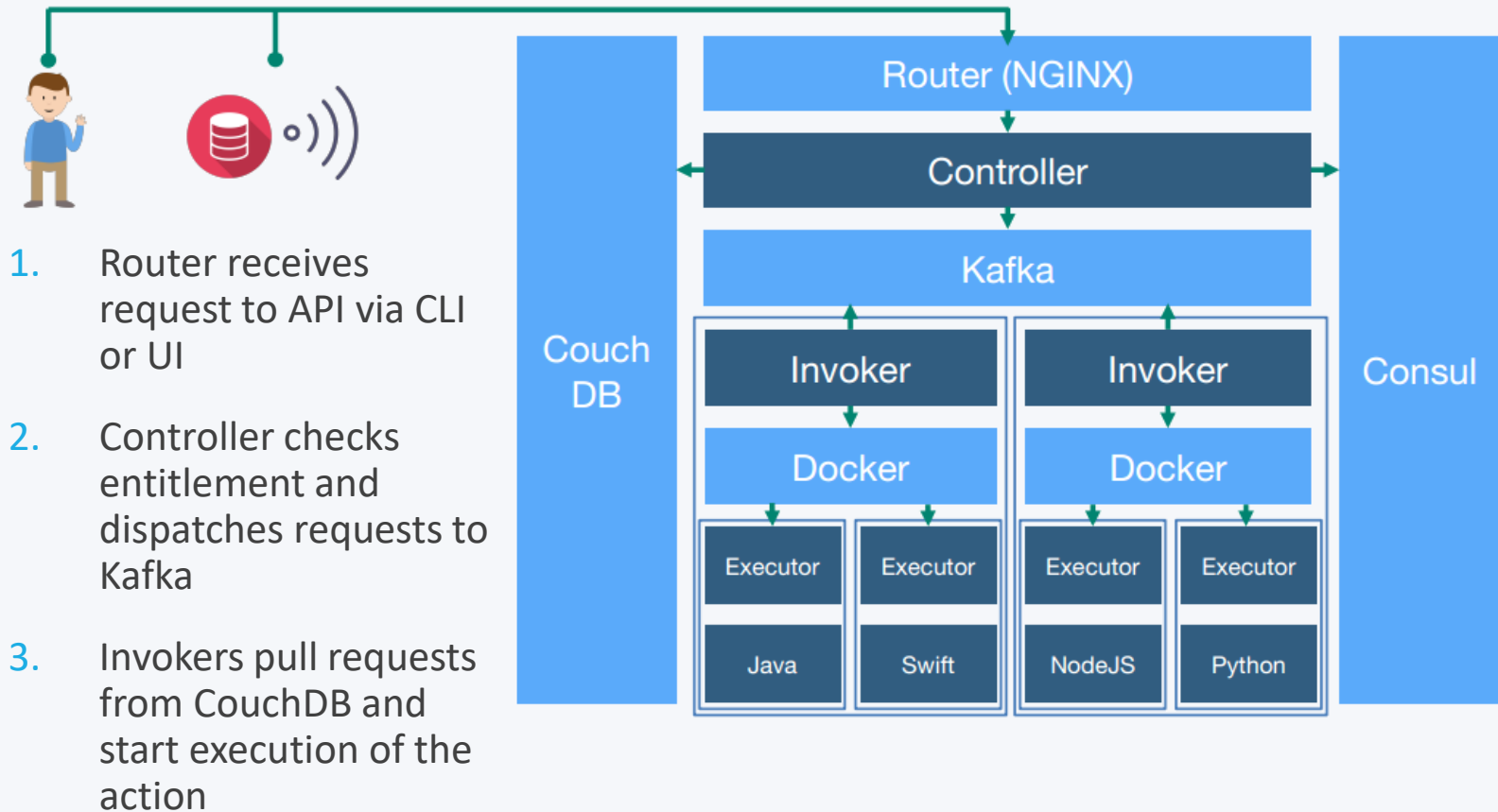
```
wsk action create myAction action.js
```



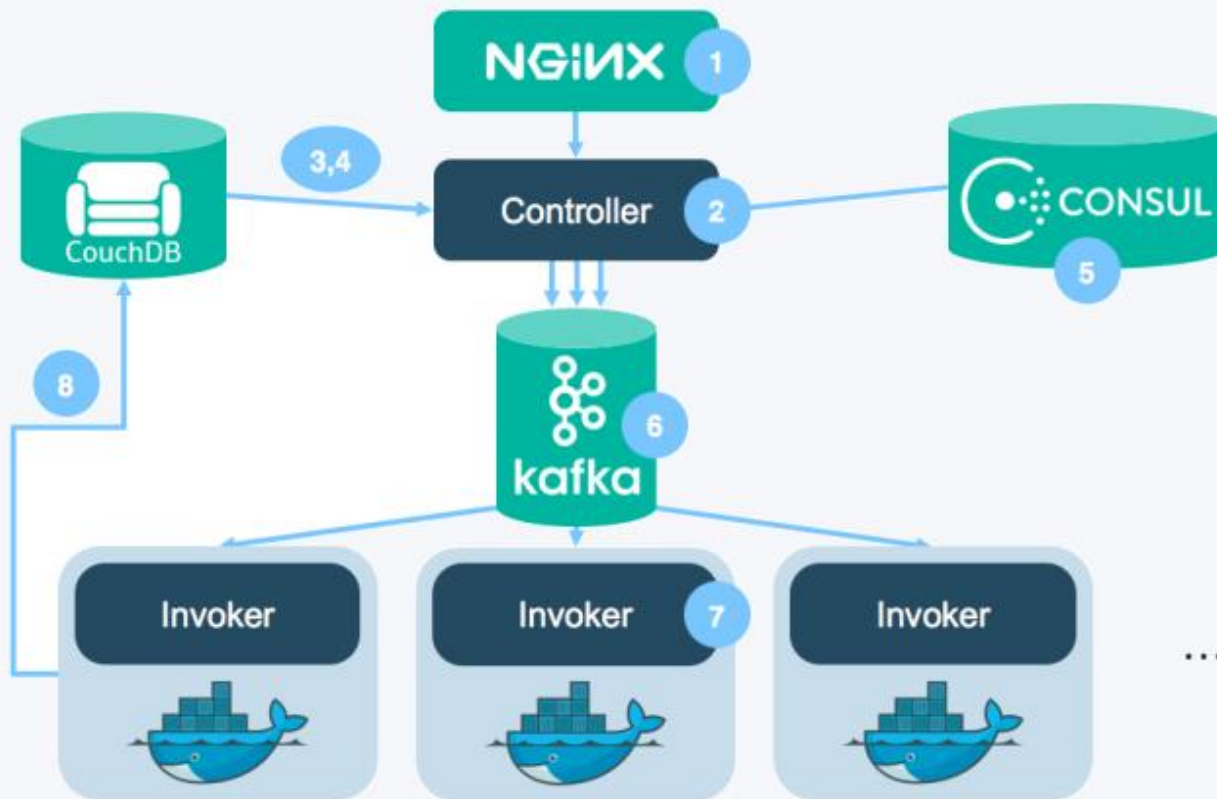
```
wsk action invoke myAction
```

OpenWhisk Architecture

OpenWhisk under the hood: Developer view



OpenWhisk under the hood: A deeper look



Entering the NGINX

```
wsk action invoke myAction
```



```
POST /api/v1/namespaces/$userNamespace/actions/myAction  
Host: $openwhiskEndpoint
```

Storing the results

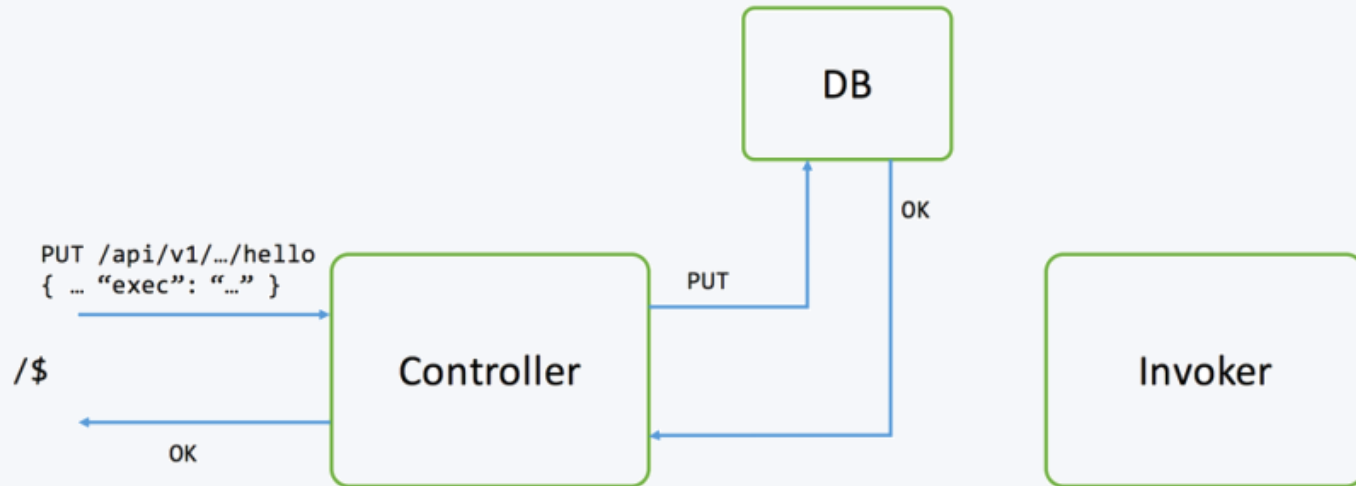
```
{
  "activationId": "31809ddca6f64cfc9de2937ebd44fbb9",
  "response": {
    "statusCode": 0,
    "result": {
      "hello": "world"
    }
  },
  "end": 1474459415621,
  "logs": [
    "2016-09-21T12:03:35.619234386Z stdout: Hello World"
  ],
  "start": 1474459415595,
}
```



```
wsk activation get 31809ddca6f64cfc9de2937ebd44fbb9
```

OpenWhisk container model

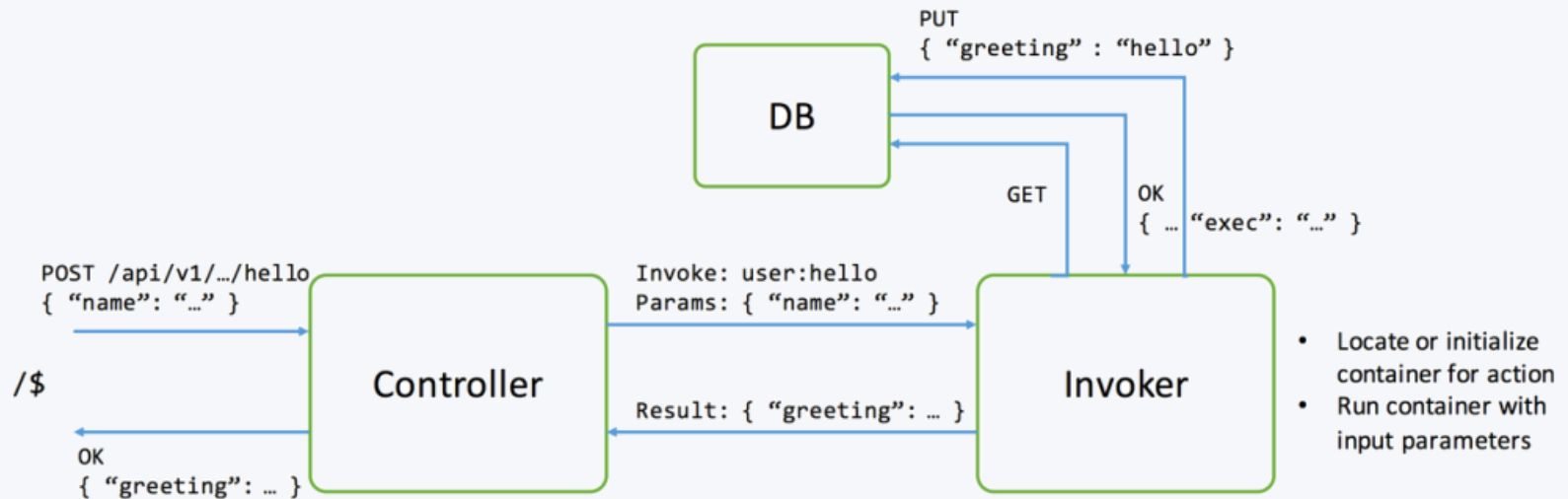
Action creation



```
/$ wsk -v action create hello-js hello.js
```

OpenWhisk container model

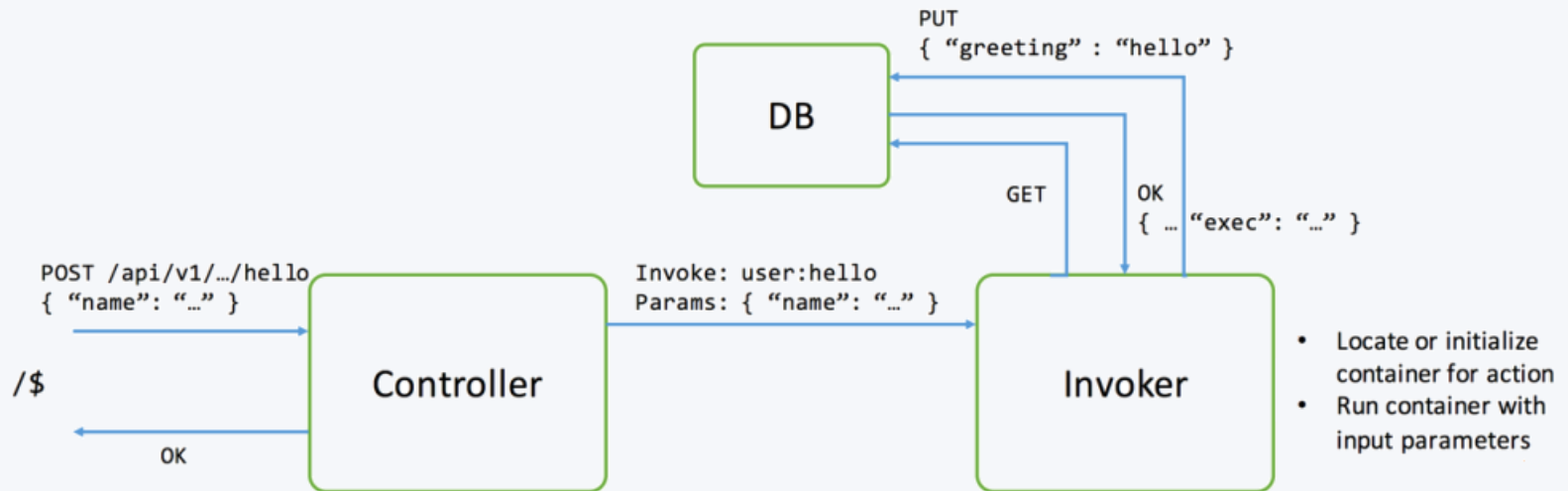
Action invocation (blocking)



```
/$ wsk -v action invoke -b hello-js -p ...
```


OpenWhisk container model

Action invocation (non-blocking)

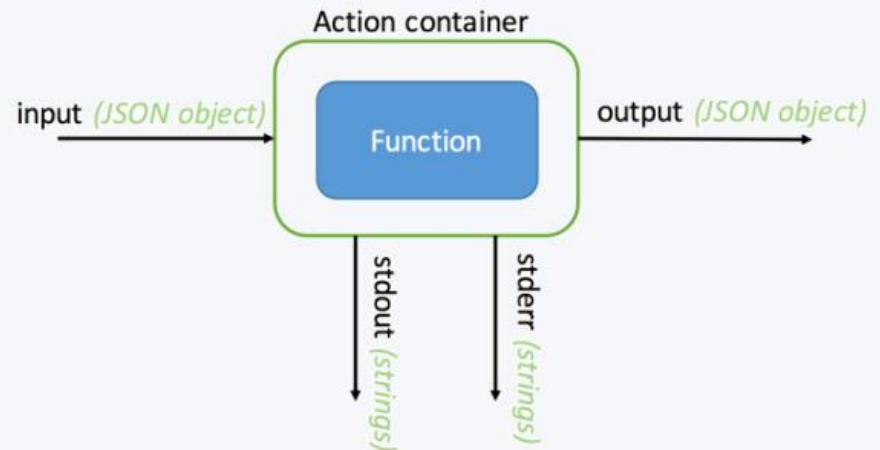


```
/$ wsk -v action invoke hello-js -p ...
```

OpenWhisk container model

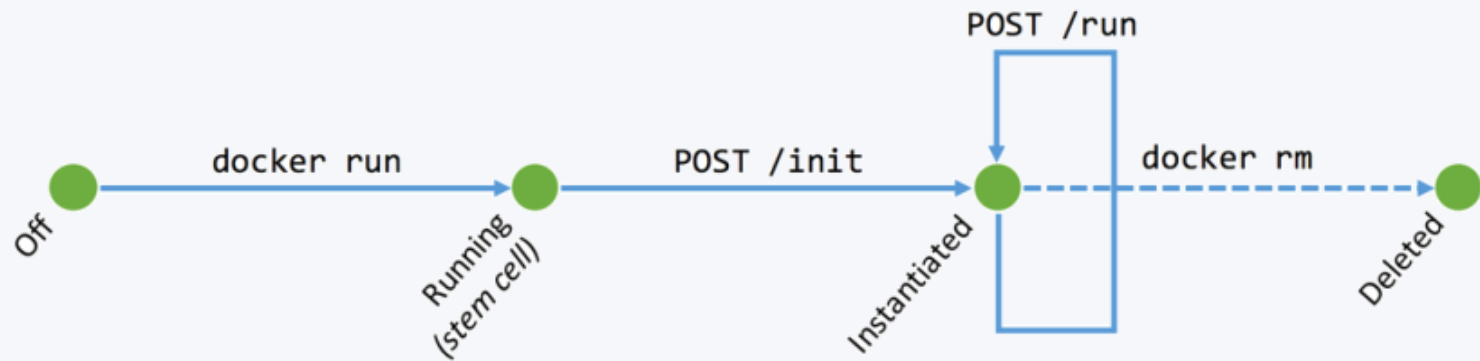
Action containers

- Host user-written function
- Maintain the illusion that “action \approx function”
- Provide a simple REST API to:
 - Initialize the container
 - Run the function



OpenWhisk container model

- Action container lifecycle



(Additionally: `docker unpause` / `docker pause` before / after each POST.)

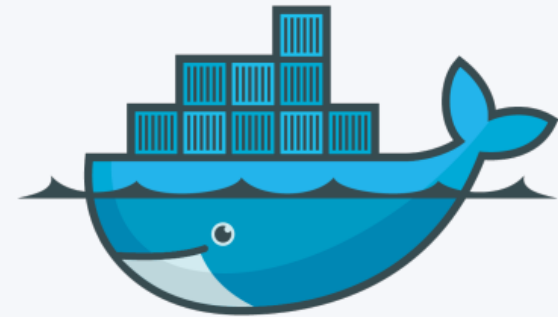
OpenWhisk & Containers

Behind the scenes: It's about containers

- Basically, OpenWhisk is based on Docker... but we added some smartness to meet our performance goals...



`wsk action invoke`

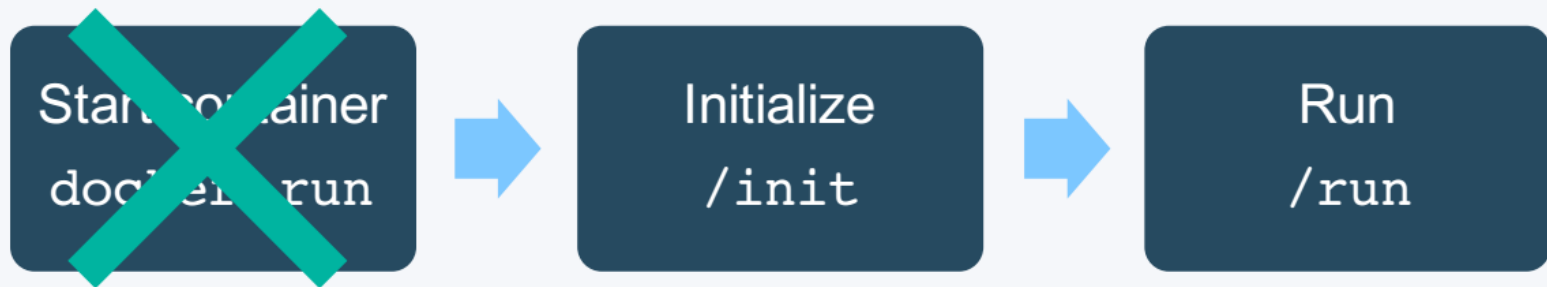


`docker run`

Behind the scenes: It's about containers

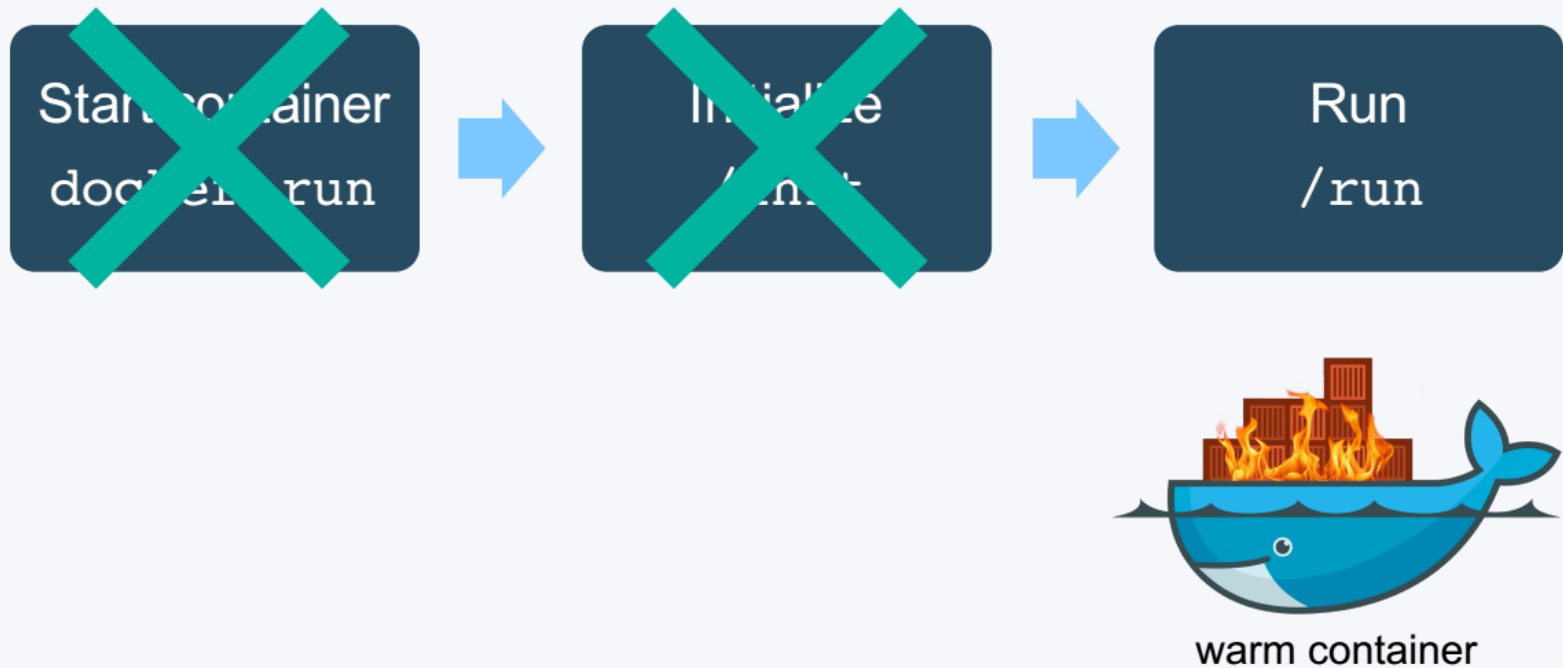


Behind the scenes: It's about containers

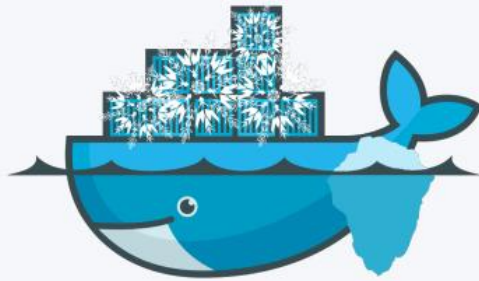


pre-warmed container

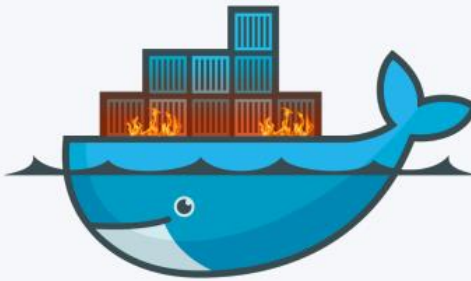
Behind the scenes: It's about containers



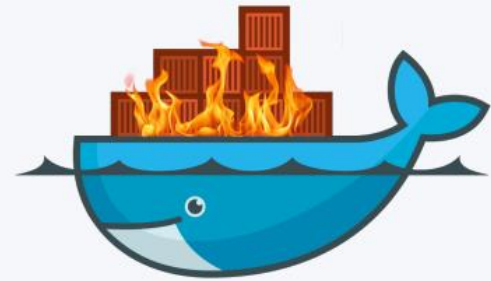
Performance is king...



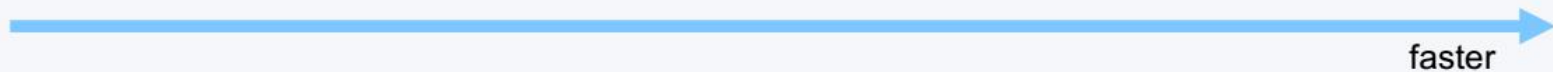
cold container



pre-warmed container

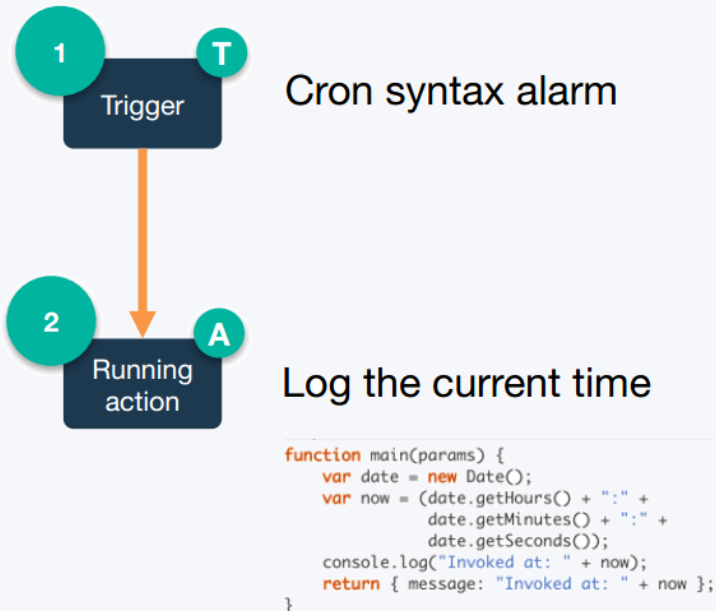


warm container



Demos & Use cases

Create a timer triggered action



```
$ wsk action create handler handler.js
```

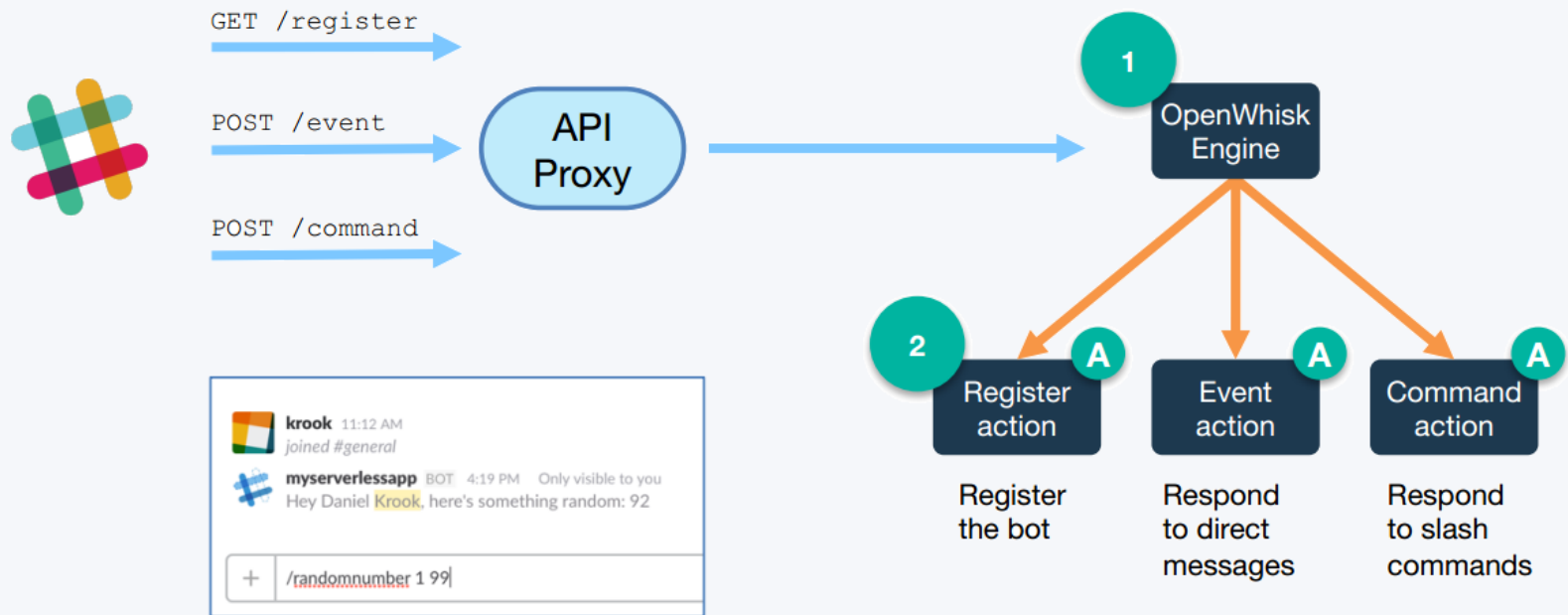
```
$ wsk action invoke --blocking handler
```

```
$ wsk trigger create every-20-seconds \
  --feed /whisk.system/alarms/alarm
  --param cron "*/20 * * * * *"
```

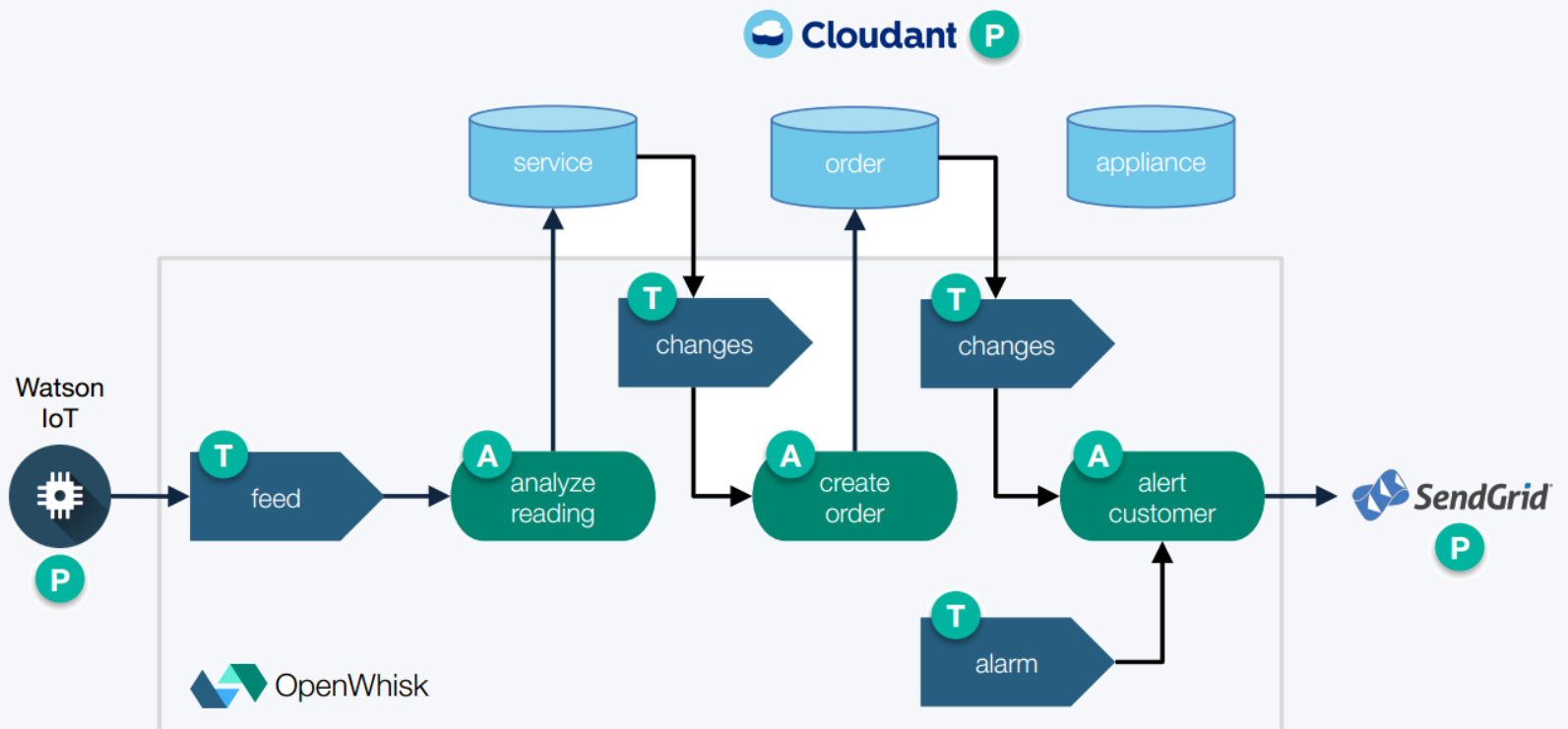
```
$ wsk rule create --enable \
  invoke-periodically \
  every-20-seconds \
  handler
```

```
$ wsk activation poll
```

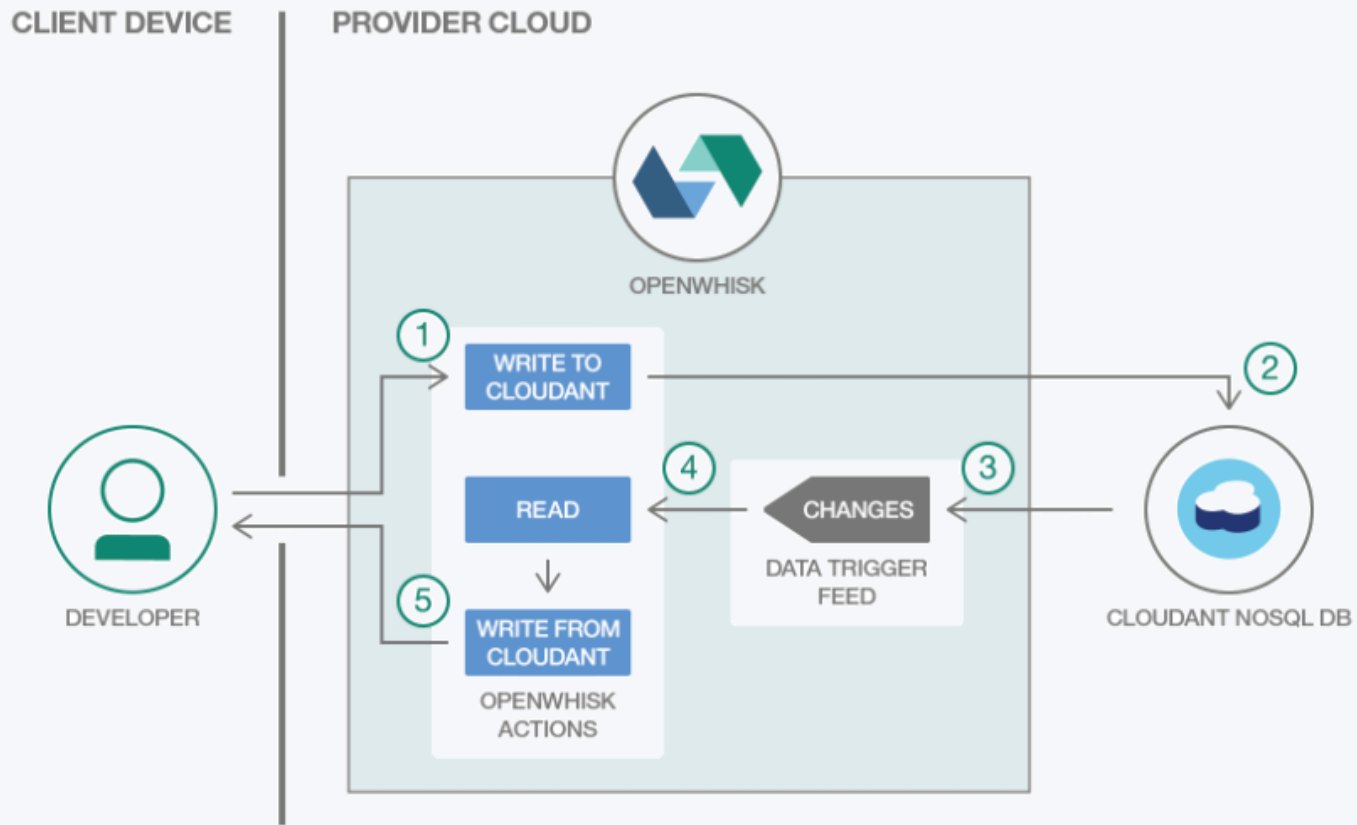
Create a Slack bot



IoT



Data Processing



Customers & Partners

Customers and Partners

Clients

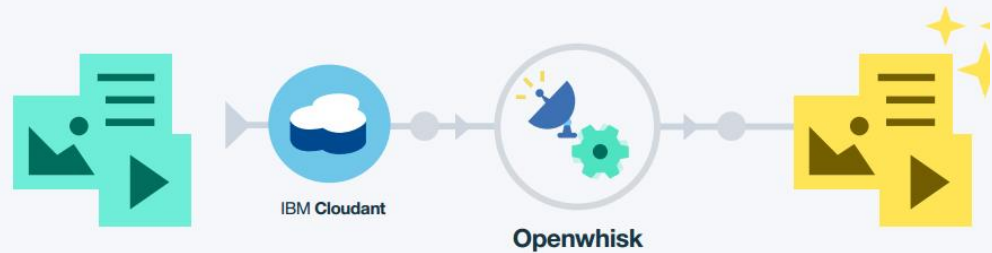


Partners



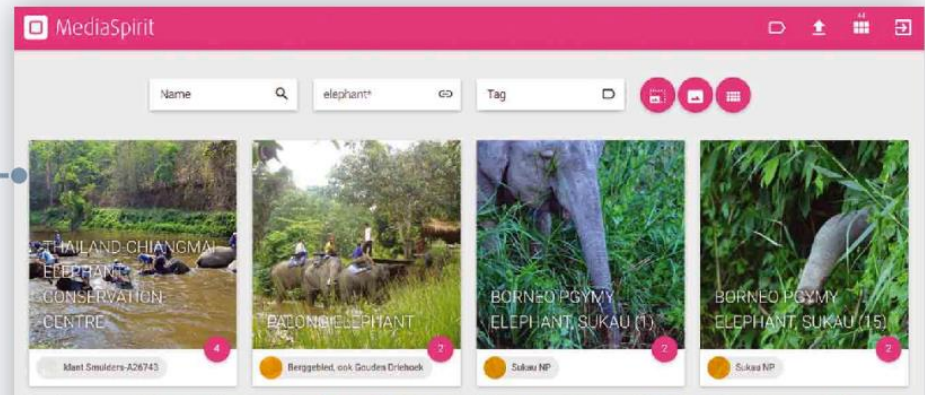
What do customers do with OpenWhisk?

Data processing



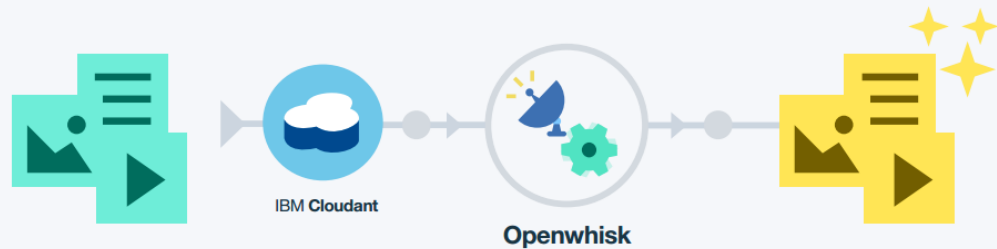
<http://ecc.ibm.com/case-study/us-en/ECCE-CDC12387USEN>

10x faster
90% less cost

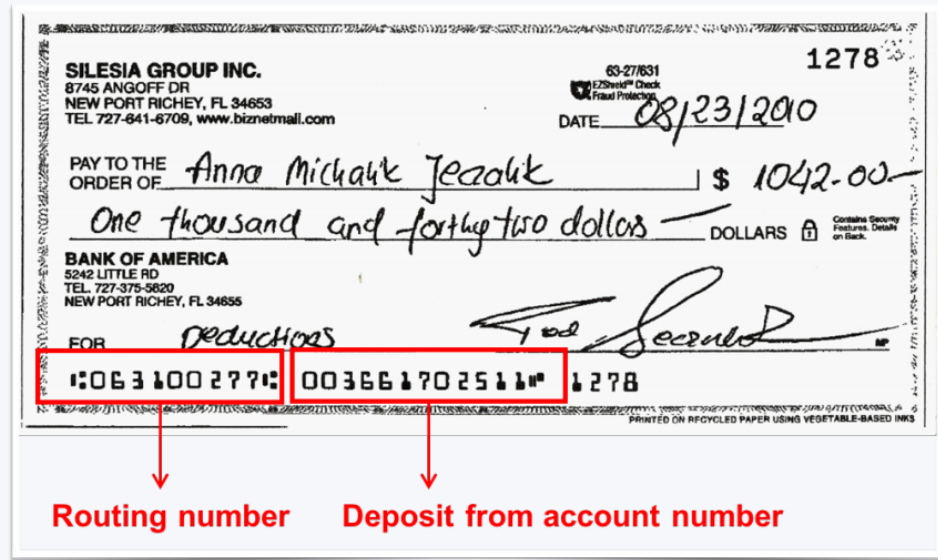


What do customers do with OpenWhisk?

Data processing



Less cost
<\$2 for all paper checks
processed within 1 year



Q&A