## Course Title: Grid and Cluster Computing Environments

Course Type: Main	Unit Type: Theoretical
Units: 3	Teaching Hours: 48
Project: None	Prerequisites: Distributed Systems, Advanced Compilers

## **Objectives:**

This course examines grid and cluster computing; including software architecture and resource management at grid level which are of paramount importance in distributed computing and software development.

## **Course Syllabus:**

- 1. An introduction to grid and cluster computing
- 2. Preparation and adaption of algorithms for grids
- 3. Software tools and middleware for grids
- 4. Resource management in grid networks
- 5. Security in grids
- 6. Indigenization of grid computing
- 7. Data Management in grid networks
- 8. Examples of toolkits and software platforms in grids

## **References:**

1. I. Foster and C. Kesselman, The Grid 2: Blueprint for a New Computing Infrastructure, 2nd ed., Morgan Kaufmann, ISBN-13: 978-1558609334 (2004)

2. F. Berman, G. Fox and T. Hey, Grid Computing: Making the Global Infrastructure a Reality, John Wiley & Sons, ISBN: 0-470-85319-0 (2003)

3. J. Nabrzyski, J.M. Schopf and J. Weglarz, Grid Resouce Management: State of the Art and Future Trends, Kluwer Academic Publishers, ISBN: 1-402-07575-8 (2003)

- 4. R. Buyya, High Performance Cluster Computing, 1st ed., Prentice Hall, ISBN: 0-130-13784-7 (1999)
- 5. G. Reese, Cloud Application Architectures: Building Applications and Infrastructure in the Cloud (Theory
- in Practice), 1st ed., O'Reilly Media, ISPN: 0-596-15636-7 (2009)
- 6. D. Janakiram, *Grid Computing Models*, 1<sup>st</sup> edition, Tata McGraw-Hill Education (2005)
- 7. C.S.R. Prabhu, Grid and Cluster Computing, 1st editio PHI (2008)
- 8. Kai Hwang, Geoffrey C. Fox, Jack Dongarra, Distributed and Cloud Computing: From Parallel Processing to the Internet of Things, 1<sup>st</sup> edition, Morgan Kaufmann (2011)