

13. Packages

Java

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Outline

- Package Naming & Directories
- Putting Classes into Packages
- Using Classes from Packages
- References

Introduction

- *Packages* are used to group classes.
- You can explicitly specify a package for each class.

Reasons for using packages

1. To avoid naming conflicts.

- When you develop reusable classes to be shared by other programmers, naming conflicts often occur. To prevent this, put your classes into packages so that they can be referenced through package names.

2. To distribute software conveniently.

- Packages group related classes so that they can be easily distributed.

3. To protect classes.

- Packages provide protection so that the protected members of the classes are accessible to the classes in the same package, but not to the external classes.

Package Naming & Directories



Package Naming

- Packages are hierarchical, and you can have packages within packages.
- For example, `java.lang.Math` indicates that `Math` is a class in the package `lang` and that `lang` is a package in the package `java`.
- Levels of nesting can be used to ensure the uniqueness of package names.

Package Naming

- Choosing a unique name is important because your package may be used on the Internet by other programs.
- Java designers recommend that you use your Internet domain name in reverse order as a package prefix.
- Since Internet domain names are unique, this prevents naming conflicts.
- Suppose you want to create a package named **mypackage** on a host machine with the Internet domain name **prenhall.com**.
- To follow the naming convention, you would name the entire package **com.prenhall.mypackage**.

Naming a Package

- Package names are written in all lowercase to avoid conflict with the names of classes or interfaces.
- Packages in the Java language itself begin with **java.** or **javax.**

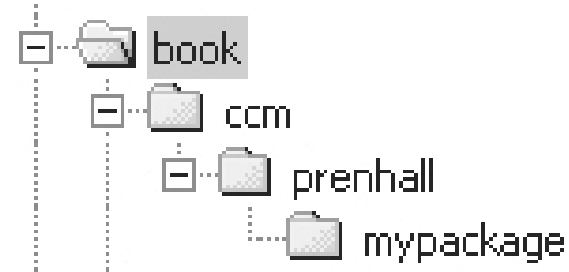
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Package Directories

- Java expects one-to-one mapping of the package name and the file system directory structure.
- For the package named `com.prenhall.mypackage`, you must create a directory, as shown below:



(a)



(b)

- In other words, a package is actually a directory that contains the bytecode of the classes.

Putting Classes into Packages

A large green shape on the left side of the slide, featuring a white, rounded rectangular cutout. The text "Putting Classes into Packages" is centered within this white area. A dark blue horizontal bar with rounded ends extends from the right side of the green shape across the bottom of the slide.

Putting Classes into Packages

- Every class in Java belongs to a package.
- The class is added to a package when it is compiled.
- All the classes that you have used so far were placed in the current directory (a default package) when the Java source programs were compiled.

Putting Classes into Packages

- Every class in Java belongs to a package.
- The class is added to a package when it is compiled.
- All the classes that you have used so far were placed in the current directory (a default package) when the Java source programs were compiled.
- To put a class in a specific package, you need to add the following line as the first noncomment and nonblank statement in the program:

```
package packagename;
```

Putting Classes into Packages

- Let us create a class named `Format` and place it in the package `com.prenhall.mypackage`.
- The `Format` class contains the `format(number, numberOfDecimalDigits)` method
- It returns a new number with the specified number of digits after the decimal point.
- For example, `format(10.3422345, 2)` returns `10.34`, and `format(-0.343434, 3)` returns `-0.343`.

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Putting Classes into Packages

```
1 package com.prenhall.mypackage;
2
3 public class Format {
4
5     public static double format(double number, int numberOfDecimalDigits) {
6
7         return Math.round(number * Math.pow(10, numberOfDecimalDigits)) /
8             Math.pow(10, numberOfDecimalDigits);
9     }
10 }
```

Putting Classes into Packages

- A class must be defined as **public** in order to be accessed by other programs.
- If you want to put several public classes into the package, you have to create separate source files for them, because each file can have only one public class.

Source & Class file directory in IntelliJ IDEA

- **IntelliJ IDEA** uses the `projectname\src` directory path to store source files
- For example, if the project name is `Packages` and the package statement in the source code is

```
package com.prenhall.mypackage;
```
- then the source code file is automatically stored in `\Packages\src\com\prenhall\mypackage\`
- **IntelliJ IDEA** uses the `projectname\out\` directory path to store class files

Using Classes from Packages



Option 1

```
1  /** TestFormatClass.java */
2
3  public class TestFormatClass {
4      /** Main method */
5      public static void main(String[] args) {
6          System.out.println(Format.format(10.3422345, 2));
7          System.out.println(Format.format(-0.343434, 3));
8      }
9  }
10
11 class Format {
12
13     public static double format(double number, int numberOfDecimalDigits) {
14
15         return Math.round(number * Math.pow(10, numberOfDecimalDigits)) /
16             Math.pow(10, numberOfDecimalDigits);
17     }
18 }
```

Option 2

```
1  /** Format.java */
2
3  class TestFormatClass {
4      /** Main method */
5      public static void main(String[] args) {
6          System.out.println(Format.format(10.3422345, 2));
7          System.out.println(Format.format(-0.343434, 3));
8      }
9  }
10
11 public class Format {
12
13     public static double format(double number, int numberOfDecimalDigits) {
14
15         return Math.round(number * Math.pow(10, numberOfDecimalDigits)) /
16             Math.pow(10, numberOfDecimalDigits);
17     }
18 }
```

Using Classes from Packages

- If you create a new class in the same package with **Format**, you can invoke the format method using **ClassName.methodName** (e.g., `Format.format`).

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Option 3

```
1  /** TestFormatClass.java */
2
3  package com.prenhall.mypackage;
4
5  public class TestFormatClass {
6      /** Main method */
7      public static void main(String[] args) {
8          System.out.println(Format.format(10.3422345, 2));
9          System.out.println(Format.format(-0.343434, 3));
10     }
11 }

1  /** Format.java */
2
3  package com.prenhall.mypackage;
4
5  public class Format {
6
7      public static double format(double number, int numberOfDecimalDigits) {
8
9          return Math.round(number * Math.pow(10, numberOfDecimalDigits)) /
10         Math.pow(10, numberOfDecimalDigits);
11     }
12 }
```

Using Classes from Packages

- If you create a new class in a different package, you can invoke the **format** method in two ways.
- One way is to use the fully qualified name of the class.
packagename.ClassName.methodName
- For example:
com.prenhall.mypackage.Format.format
- This is convenient if the class is used only a few times in the program.

Option 4

```
1  /**\src\TestFormatClass.java */
2
3  public class TestFormatClass {
4      /** Main method */
5      public static void main(String[] args) {
6          System.out.println(com.prenhall.mypackage.Format.format(10.3422345, 2));
7          System.out.println(com.prenhall.mypackage.Format.format(-0.343434, 3));
8      }
9  }
10
11 /**\src\com\prenhall\mypackage\Format.java */
12
13 package com.prenhall.mypackage;
14
15 public class Format {
16
17     public static double format(double number, int numberOfDecimalDigits) {
18
19         return Math.round(number * Math.pow(10, numberOfDecimalDigits)) /
20             Math.pow(10, numberOfDecimalDigits);
21     }
22 }
```

Using Classes from Packages

- The other way is to use the import statement.
- For example, to import the class **Format** in the you can use:

```
import com.prenhall.mypackage.Format;
```


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Option 5

```
1  /**\src\TestFormatClass.java */
2
3  import com.prenhall.mypackage.Format;
4
5  public class TestFormatClass {
6      /** Main method */
7      public static void main(String[] args) {
8          System.out.println(Format.format(10.3422345, 2));
9          System.out.println(Format.format(-0.343434, 3));
10     }
11 }

1  /**\src\com\prenhall\mypackage\Format.java */
2
3  package com.prenhall.mypackage;
4
5  public class Format {
6
7      public static double format(double number, int numberOfDecimalDigits) {
8
9          return Math.round(number * Math.pow(10, numberOfDecimalDigits)) /
10         Math.pow(10, numberOfDecimalDigits);
11     }
12 }
```

Using Classes from Packages

- The program uses an import statement to get the class `Format`.
- You can import entire classes by:
`com.prenhall.mypackage.*`.
- You cannot import entire packages, such as
`com.prenhall.*.*`.
- Only one asterisk (*) can be used in an import statement.



References



References

- Y. Daniel Liang, **Introduction to Java Programming**, Sixth Edition, Pearson Education, 2007. (Chapter 5)



The End