

6. Operators

Java

Fall 2009

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Outline

- Simple Assignment Operator
- Arithmetic Operators
- Unary Operators
- Equality and Relational Operators
- Logical Operators
- Conditional Operator
- Operator Precedence
- References



Definition



Operators

- **Operators** are special symbols that perform specific operations on one, two, or three operands, and then return a result.

Simple Assignment Operator



The Simple Assignment Operator

- One of the most common operators that you'll encounter is the **simple assignment operator** "`=`".
- You saw this operator in the `Bicycle` class; it assigns the value on its right to the operand on its left:
 - `int cadence = 0;`
 - `int speed = 0;`
 - `int gear = 1;`



Arithmetic Operators



The Arithmetic Operators

- The Arithmetic Operators:
 - + additive operator (also used for String joining)
 - subtraction operator
 - * multiplication operator
 - / division operator
 - % remainder operator
- The only symbol that might look new to you is "%", which divides one operand by another and returns the remainder as its result.
- Example:
 - [ArithmeticDemo.java](#)

Compound Assignments

- You can also combine the arithmetic operators with the simple assignment operator to create compound assignments.
- For example, `x+=1;` and `x=x+1;` both increment the value of `x` by 1.

+ operator for String concatenation

- The + operator can also be used for concatenating (joining) two strings together, as shown in the following **ConcatDemo** program:
- Example:
 - [ConcatDemo.java](#)

Unary Operators



The Unary Operators

- The unary operators:
 - + Unary plus operator; indicates positive value
 - Unary minus operator; negates an expression
 - ++ Increment operator; increments a value by 1
 - Decrement operator; decrements a value by 1
 - ! Logical complement operator; inverts the value of a boolean
- The unary operators require only one operand
- Example:
 - [UnaryDemo.java](#)

The Unary Operators

- The increment/decrement operators can be applied before (prefix) or after (postfix) the operand.
- The code `result++;` and `++result;` will both end in result being incremented by one.
- The only difference is that the prefix version (`++result`) evaluates to the incremented value, whereas the postfix version (`result++`) evaluates to the original value.

The Unary Operators

- If you are just performing a simple increment/decrement, it doesn't really matter which version you choose.
- But if you use this operator in part of a larger expression, the one that you choose may make a significant difference.
- Example:
 - [PrePostDemo.java](#)



Relational Operators



The Relational Operators

- **The Relational Operators:**

`==` equal to

`!=` not equal to

`>` greater than

`>=` greater than or equal to

`<` less than

`<=` less than or equal to

- Keep in mind that you must use `"=="`, not `"="`, when testing if two primitive values are equal.

ComparisonDemo Program

- Example:
 - [ComparisonDemo.java](#)
- ComparisonDemo program output:
 - value1 != value2
 - value1 < value2
 - value1 <= value2



Logical Operators



The Logical Operators

- **Logical Operators:**
 - && Conditional-AND
 - || Conditional-OR
- **Example:**
 - [ComparisonDemo1.pdf](#)

Conditional Operator



Conditional Operator

- `?:` which can be thought of as shorthand for an if-then-else statement.
- This operator is known as the ternary operator because it uses three operands.
- Use the `?:` operator instead of an if-then-else statement if it makes your code more readable;

Conditional Operator

- In the following example, this operator should be read as:
 - "If `someCondition` is `True`, assign the value of `value1` to result.
 - Otherwise, assign the value of `value2` to result."
- Example:
 - [ConditionalDemo2.java](#)

Operator Precedence



Operator Precedence

- Java has an established precedence hierarchy to determine the order in which operators are evaluated.
- Operators with higher precedence are evaluated before operators with relatively lower precedence.

Operators

Operator Precedence

Operators	Precedence
postfix	expr++ expr--
unary	++expr --expr +expr -expr ~ !
multiplicative	* / %
additive	+ -
shift	<< >> >>>
relational	< > <= >= instanceof
equality	== !=
bitwise AND	&
bitwise exclusive OR	^
bitwise inclusive OR	
logical AND	&&
logical OR	
ternary	? :
assignment	= += -= *= /= %= &= ^= = <<= >>= >>>=

Operator Precedence

- The closer to the top of the table an operator appears, the higher its precedence.
- Operators on the same line have equal precedence.
- If two operations have the same precedence, the one on the left in the actual expression is handled before the one on the right.

Operator Precedence

- Given differing orders of precedence.
 - `result = 14 + 8 / 2; // Divide first`
 - / higher precedence than + and result is 18.
- Precedence can be forced using parentheses.
 - `result = (14 + 8) / 2; // Add first`
 - + is forced first by parentheses and result is 11.
- Given the same order of precedence.
 - `result = 12 / 2 * 3; // Divide first`
 - / is first (L to R), then * and result is 18.
- Adding a unary operator -.
 - `result = 12 / -(-3 + 1) * 3; // Negation first`
 - parentheses is first, then -, then / (L to R), then * and result is 18.

Operator Precedence

- Given increment/decrement operators.

Assume `int a = 5;`

– `result = a + (--a) + a;`

- Proceed L to R `a = 5`, then `5 + (--a) + a`.
- Now do `a = a - 1 = 4 → a`, then `5 + 4 + a → 9 + a`.
- Finally, `a = 4` and `9 + 4 → result is 13`.

– `result = a + (a--) + a;`

- Proceed L to R `a = 5`, then `5 + (a--) + a`.
- Now do `5 + 5 + a = 10 + a`, then do `a = a - 1 = 4 → a`.
- Finally `10 + a = 10 + 4 → result is 14`.



References



References

- S. Zakhour, S. Hommel, J. Royal, I. Rabinovitch, T. Risser, M. Hoeber, **The Java Tutorial: A Short Course on the Basics**, 4th Edition, Prentice Hall, 2006. (Chapter 3)

The End

